



Final Render



3D Model



FBX and OBJ file formats are compatible with software:
Maya, 3DS Max, Mudbox, AutoCAD, Inventor, Motion Builder,
Revit, Softimage, ZBrush, MODO, 3D Coat, Keyshot SketchUp,
Adobe Dimension CC, Rhinoceros, Lightwave, Vue xStream,
SolidWorks, Houdini, Blender, Unreal Engine etc.

Tetra Brik EDGE 200ml with HeliCap 23

Model_0000972

What's Included:

- Packaging 3D Model in FBX file format
- Cinema 4D R16+ Scene File (Octane 4x .C4D)
- 4K Textures with layered TIFF file and UV-Mesh
HDRI, Materials (Octane for C4D)
- UV layout ready
- Renders, PDF readme

Note: you should have Octane Render 4+ get installed to render
Cinema 4D scene file.

















