





3D Model



FBX and OBJ file formats are compatible with software: Maya, 3DS Max, Mudbox, AutoCAD, Inventor, Motion Builder, Revit, Softimage, ZBrush, MODO, 3D Coat, Keyshot SketchUp, <u>Adobe Dimension CC</u>, Rhinoceros, Lightwave, Vue xStream, SolidWorks, <u>Houdini</u>, <u>Blender</u>, Unreal Engine etc. Final Render

## Tetra Brik EDGE 200ml with a packed straw x3 Shrink wrap Model\_0000975

## What's Included:

- Packaging 3D Model in FBX file format
- Cinema 4D R16+ Scene File (Octane 4x .C4D)
- 4K Textures with layered TIFF file and UV-Mesh HDRI, Materials (Octane for C4D)
- UV layout ready
- Renders, PDF readme

Note: you should have Octane Render 4+ get installed to render Cinema 4D scene file.

©2023 WaldemarArt Design Studio/GERMANY. All rights reserved. 1 <u>www.Waldemar-Art.com</u>







©2023 WaldemarArt Design Studio/GERMANY. All rights reserved. | <u>www.Waldemar-Art.cor</u>





Bar-Art.com

©2023 WaldemarArt Design Studio/GERMANY. All rights reserved. | <u>www.Waldemar-Art.cor</u>







©2023 WaldemarArt Design Studio/GERMANY. All rights reserved. | www.Waldemar-Art.cor







©2023 WaldemarArt Design Studio/GERMANY. All rights reserved. | <u>www.Waldemar-Art.cor</u>







©2023 WaldemarArt Design Studio/GERMANY. All rights reserved. | <u>www.Waldemar-Art.cor</u>







©2023 WaldemarArt Design Studio/GERMANY. All rights reserved. | <u>www.Waldemar-Art.cor</u>







©2023 WaldemarArt Design Studio/GERMANY. All rights reserved. | <u>www.Waldemar-Art.cor</u>







©2023 WaldemarArt Design Studio/GERMANY. All rights reserved. | www.Waldemar-Art.cor



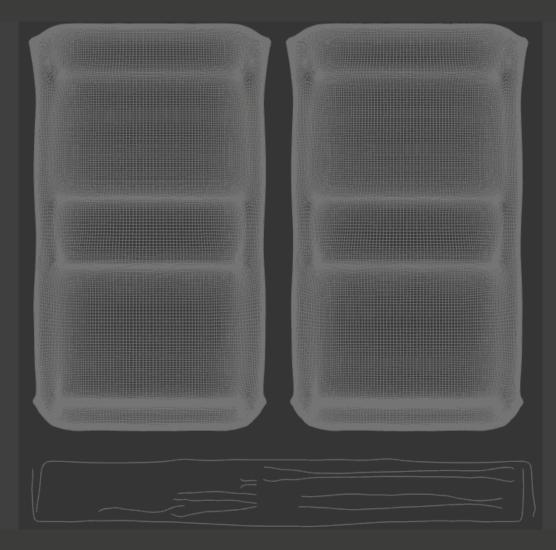




©2023 WaldemarArt Design Studio/GERMANY. All rights reserved. | <u>www.Waldemar-Art.con</u>



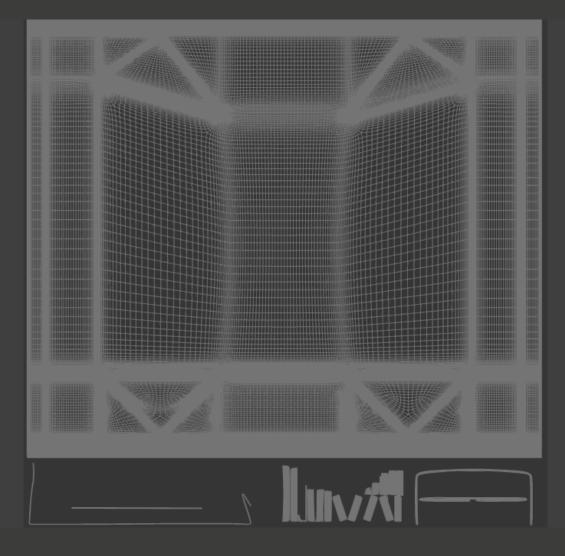




©2023 WaldemarArt Design Studio/GERMANY. All rights reserved. | www.Waldemar-Art.con







©2023 WaldemarArt Design Studio/GERMANY. All rights reserved. | www.Waldemar-Art.cor







©2023 WaldemarArt Design Studio/GERMANY. All rights reserved. | <u>www.Waldemar-Art.com</u>