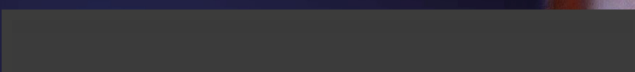




Final Render



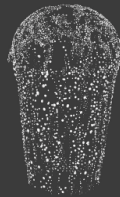
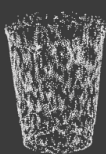
Cola

Bubbles

Final 3D model

Droplets

Ice cubes



3D Model



FBX and OBJ file formats are compatible with software:
 Maya, 3DS Max, Mudbox, AutoCAD, Inventor, Motion Builder,
 Revit, Softimage, ZBrush, MODO, 3D Coat, Keyshot SketchUp,
 Adobe Dimension CC, Rhinoceros, Lightwave, Vue xStream,
 SolidWorks, Houdini, Blender, Unreal Engine etc.

Plastic Cup 16oz DOME lid with ice, a cola, bubbles and water droplets

Model_0001030

What's Included:

- Packaging 3D Model in FBX and OBJ file format
- Cinema 4D R16+ Scene File (Octane 4x .C4D)
- 4K Textures with layered TIFF file and UV-Mesh HDRI, Materials (Octane for C4D)
- UV layout ready
- Renders, PDF readme

Note: You should have Octane Render 4+ installed to render the Cinema 4D scene file.

The FBX includes a Subdivision option for droplets and bubbles.

The OBJ includes polygons with droplets and bubbles that are merged into groups.



It's possible to render without a label





It's possible to render without frost.



You have the option to delete or move any drop.
Alternatively, you can disable or enable individual drops or all of them at once.

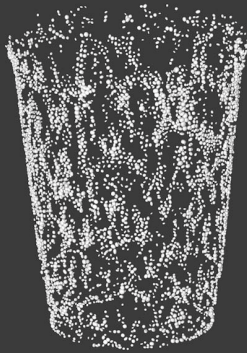




Cola



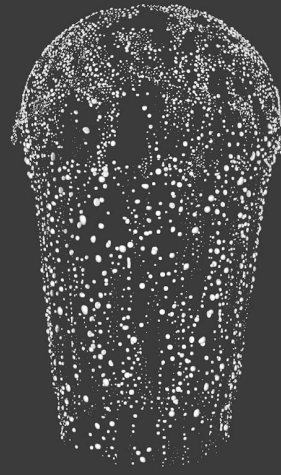
Bubbles



Final 3D model



Droplets



Ice cubes

