

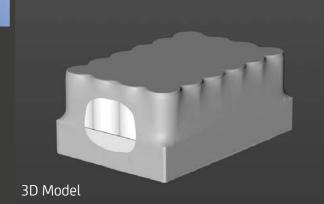
Packaging and Product 3D Modeling UVW Mapping

















 $\textbf{FBX} \ \text{and} \ \textbf{OBJ} \ \text{file formats are compatible with software:}$ Revit, Softimage, ZBrush, MODO, 3D Coat, Keyshot SketchUp, Adobe Dimension CC, Rhinoceros, Lightwave, Vue xStream, SolidWorks, <u>Houdini</u>, <u>Blender</u>, Unreal Engine etc.

packaging with Shrink Film

What's Included:

- Packaging 3D Model in FBX and OBJ file formats
- Cinema 4D R16+ Scene File (Octane 4x .C4D)
- 4K Textures with layered TIFF file and UV-Mesh HDRI, Materials (Octane for C4D)
- UV layout ready
- Renders, PDF readme

Note: You should have Octane Render 4+ installed to render the Cinema 4D scene file.



























































