

Packaging and Product 3D Modeling UVW Mapping



Final Render











FBX and OBJ file formats are compatible with software: Maya, 3DS Max, Mudbox, AutoCAD, Inventor, Motion Builder, Revit, Softimage, ZBrush, MODO, 3D Coat, Keyshot SketchUp, Adobe Dimension CC, Rhinoceros, Lightwave, Vue xStream, SolidWorks, <u>Houdini</u>, <u>Blender</u>, Unreal Engine etc.

Model_0001061

What's Included:

- Packaging 3D Model in FBX and OBJ file formats
- Cinema 4D R16+ Scene File (Octane 4x .C4D)
- 4K Textures with layered TIFF file and UV-Mesh HDRI, Materials (Octane for C4D)
- UV layout ready
- Renders, PDF readme

Note: You should have Octane Render 4+ installed to render the Cinema 4D scene file.







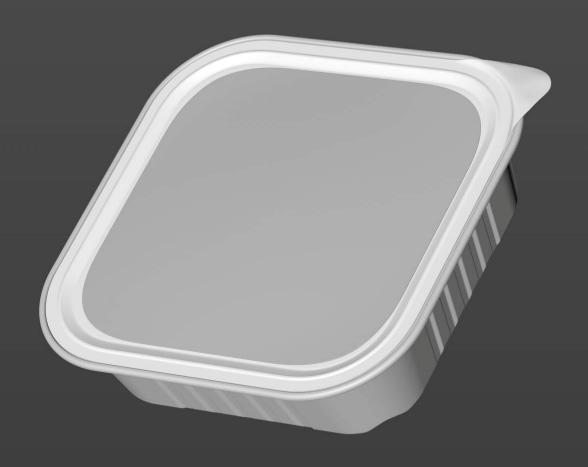






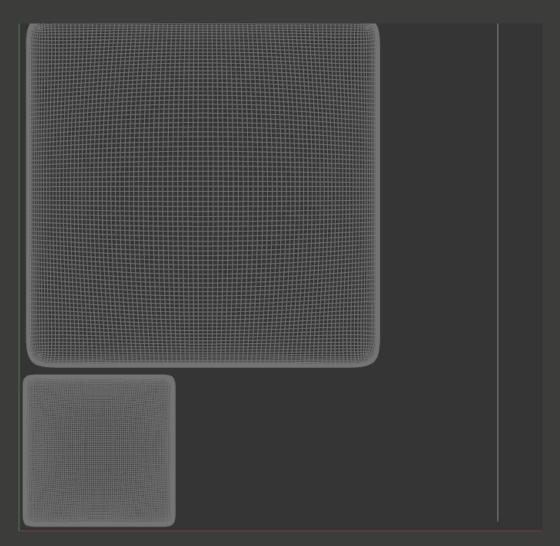








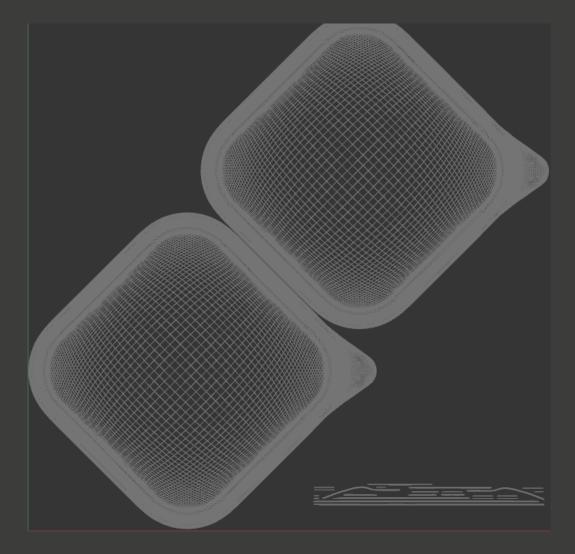




Bottom Label



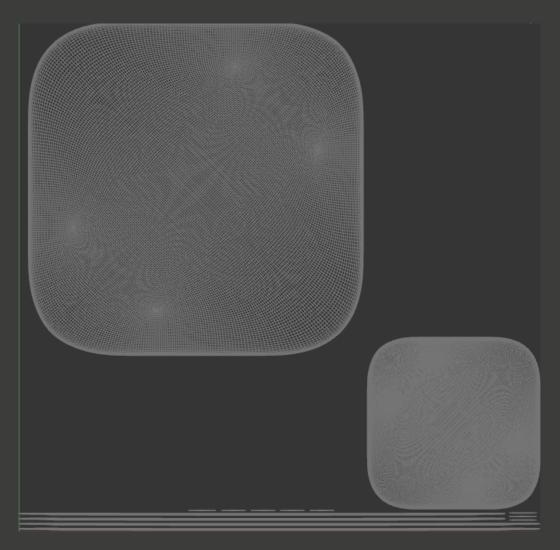




Foil







Top Label